



Catty Flores
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Storyboard artist / Concept artist

Born in Paris (France) from Spanish origin. I have lived in Spain, France, UK and New Zealand.

ACADEMIC BACKGROUND

Masters Degree in Fine Arts / Visual Arts. University of Salamanca (*Spain*).

“The Corpse Bride” Stop Motion animation **workshop** by Mackinnon&Saunders / Grangel Estudio. *ArtFutura* Barcelona, 2005.

VFX on 3D animation **workshop**, by Pablo Helman (ILM Visual Effects Supervisor). *ArtFutura* Barcelona 2005.

2D Animation **short course**, by Bafta Winner animator Kevin Griffiths. *The Film Workshop*, London. May-June, 2009.

Digital stop frame techniques. storyboard development, character and setdesign, model construction, lip sync, character acting and editing.

Concept Art **workshop**, by Armand Baltazar (Disney, Pixar, Dreamworks art director). *Skill Tree* New Zealand, 2017.

SKILLS

My skill set and expertise cover: **storyboarding, character design and concept art** for 2D and 3D animation, live action, books and advertising.

I have a grounded understanding and **knowledge of the workflow and pipeline** for both traditional and digital animation.

I am equally capable of **working alone and unsupervised or as a part of a creative team**. I'm flexible and I adapt quickly to different creative environments and requirements. I understand commercial priorities and have a proven track record of hitting deadlines under pressure.

Able to **work on model**, willing to try styles outside my comfort zone and also to create imaginary worlds from scratch to polished artwork.

Use of **traditional and digital media** and resources:

KEY SKILLS

SENIOR EXPERTISE

Life drawing / Illustration skills / Art and historic research.
 Ability to visualise perspective and 3-dimensional space.
 Knowledge of camera angles and cinematography language.
 Photoshop / Painter / Illustrator
 Toon Boom Harmony / StoryboardPro /Storyboarder

JUNIOR EXPERTISE

ZBrush
 Blender / Maya

NATIVE

Spanish

FLUENT

English
 French

LANGUAGES

WORK HISTORY / CLIENTS

Freelance Storyboard Artist & Concept Artist

Engine-House Animation (UK) 2017

Storyboards, key visuals and concepts for “Back From The Dead Red”, a 2D animation action film about a female pirate in the XVII Caribbean time. Reporting to the director and working remotely as part of the visual development team.

Waxeye Animation (NZ) 2017

Still boards and key moments for commercials. Reporting to the art director.

Heromation Animation (LA) 2016

STB and key visuals for CGI short film “The Wrong Rock”. Working remotely within the STB team and reporting to the director, Mike Cawood.

OstudioLabs.com (London). 2014

Concept art, key visuals and storyboards for CGI animated short film “Simi Visits Grandma”. Reporting to the art directors.

M&CSaatchi / Spot Post Animation / NorthHouse Films (London). 2006-2013

Key visuals, boards and layouts for pitches and animated presentations and motion clips. Reporting to the art directors.

Novilunio Music&Films (Tenerife, Spain). 2006-2007

Concept art for animations to be included in a live action short film.

Freelance Illustrator

Helbling Languages. 2007 to present.

Illustrating classics like Little Red Riding Hood, Beauty and The Beast, The Great Gatsby, Les Miserables, Hunchback of Notre Dame or Robin Hood. Young readers and Readers versions. Reporting to the editor in chief, Maria Cleary.

Gruner+Jahr Mondadori. 2009 to 2011

Monthly conceptual illustrations for young teens magazine. Reporting to the editor in chief.

Asia McGraw-Hill /Edumaxi LTD. 2015 to present.

Illustrations, including backgrounds and characters, for pre-K educational books.

References and portfolio available on www.cattyflores.com and [LinkedIn](#)